



To celebrate the closing of the year since Haven was created,
The Scholar, The Hearth, and The Warrior announce:

The Tournament of Legends

A Valdrae story of a tourney long ago went unfinished. With the fight back against the corruption underway, now is the time for the Tourney's story to be completed.



Prizes to be won, boons to be earned, stories to be told.

Favours to a final Grand Melee on the Sunday afternoon are to be won by completing challenges issued by Nations, Guilds and representatives of the magical spheres.

Those with favours will be required to form teams of 3, each representing the 3 champions of old from the original story, fighting for one of the 3 host Gods.

Anyone can win these favours; if they do not wish to enter themselves, people are encouraged to declare a champion for the Grand Melee.



Seek out these challenges. Win favours. Support your heroes. See the story complete.

Questions:

I do not want to fight, but I want to participate. How can I?

The tourney is not just the finale melee, but many challenges throughout the weekend. We encourage people to do their best to seek out these challenges and enjoy participating, and even make up mini-competitions of their own! We will also need healers and other people organised for the tourney, help and buff your friends however you can!

How do I enter the grand melee?

There are 60 spaces up for grabs in the grand melee. These can be won by anyone over the course of the weekend. Challenges to win them will be issued mostly by nations and the guilds, but there will also be representatives of the spheres, gods, and other ways of earning Favours coming into Haven.

How do I form a team of 3?

People are encouraged to form a team of 3 people out of those 60 who have favours. You will not be able to enter the melee without a favour or being the champion of someone with a favour.

The winners will be able to request a powerful boon from one of the 3 host gods each. They are encouraged to decide that ahead of time and theme their actions appropriately in favour of their patron God.

What form will the Favours take?

We will hand out physical Favours, but they are also marked on the character as a temporary boon. As such, once you have won one Favour, you cannot participate in a competition to win another.

I have a favour: how do I choose my champion?

If you win a Favour but do not want to fight, you are encouraged to seek out someone worthy of your favour to represent you in the melee. If they are victorious. You both will receive the prize.

Feel free to challenge, bargain, sell, or come up with any method of finding someone to represent you in the tourney.

At the start of the tourney, there will be a time when all of the people with favours will be given time to announce their champion, that is when your favour is “used” and choice locked in. Until that point, have fun talking with people who want to earn your favour.